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| Pair programming | Mob programming |
| Test Driven Development (TDD) | Business analysis |
| Backlog grooming | Talking to users |
| Manual testing | Writing documentation |
| Answering user questions | Debugging |
| Bug fixing | System architecture |
| Participating in planning meetings | Stand-up meetings |
| Retrospectives | Greenfield applications |
| Brownfield applications | Writing SQL queries |
| Refactoring | Writing code |
| Database design | Frontend / UX design |
| Object-oriented programming | Functional programming |
| Writing user stories | Reviewing another person’s code |
| Having your code reviewed | Coaching a junior developer |
| Handling support issues | Deploying applications |
| Setting up continuous integration | Setting up continuous delivery |
| Giving presentations | Designing APIs |
| Writing automated tests | Introducing dependency injection |
| Writing algorithms | Using design patterns |
| Domain Driven Design (DDD) | Secure coding |
| Stored procedures | Design review |
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